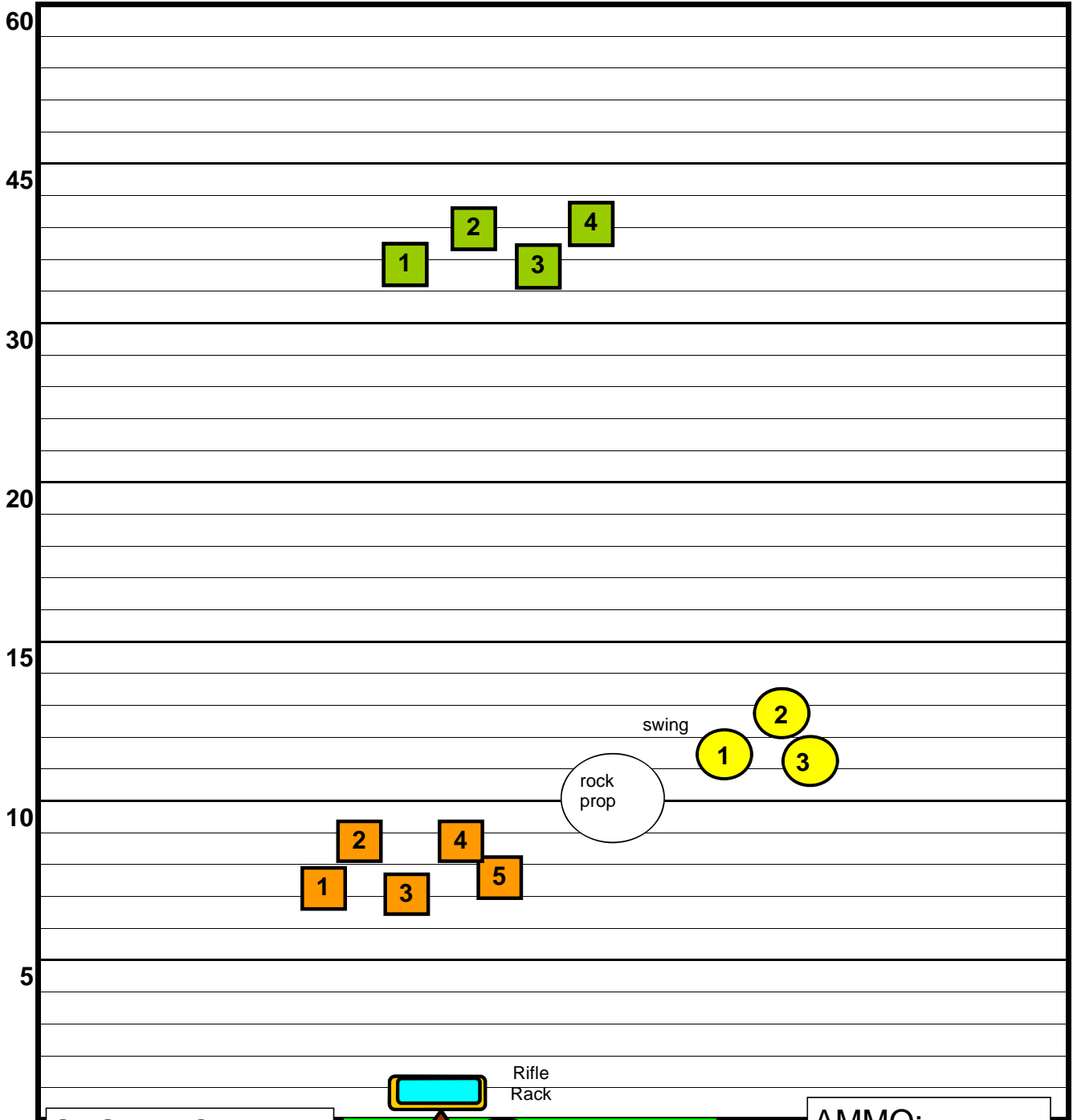
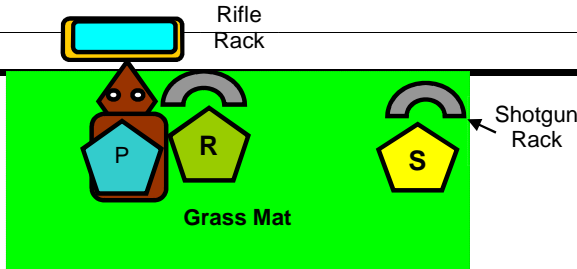


Stage #1 - Rest Stop

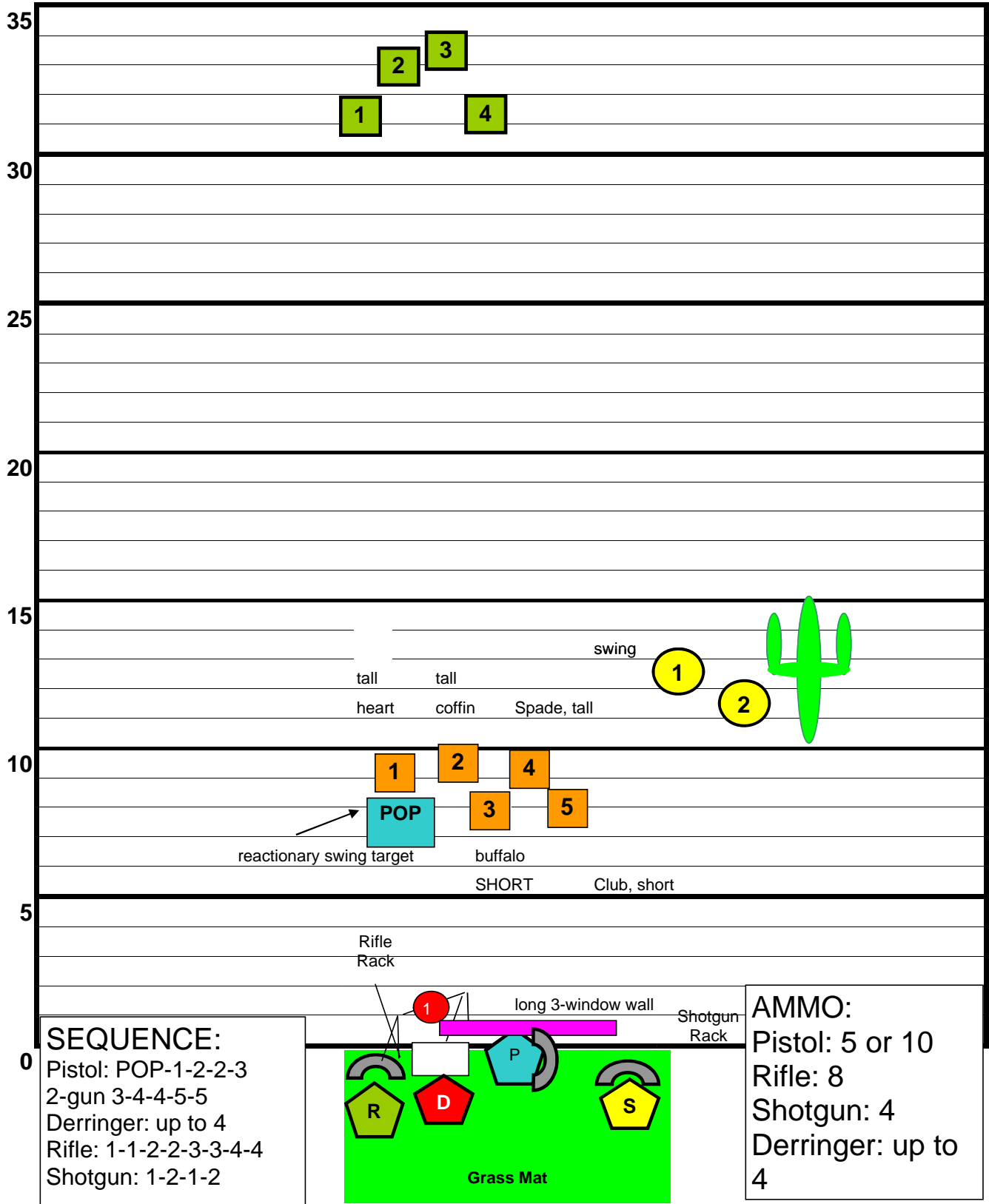


SEQUENCE:
 Pistol: 1-3-5-4-2
 2-gun: 2-4-5-3-1
 Rifle: 1-2-3-4-1-2-3-4
 Shotgun: 1-2-3-1-2-3



AMMO:
 Pistol: 5 or 10
 Rifle: 8
 Shotgun: 6

Stage #2 - Horseshoe Curve



Stage 3: Take Out The Trash

35

30

25

20

15

10

5

0

1 2 3

cluster targets close together

swing

1 2 X

tall stand

no shoot

X

1 2 3 4 5

short

window wall (short)

door wall (no door)

Shotgun Rack

table

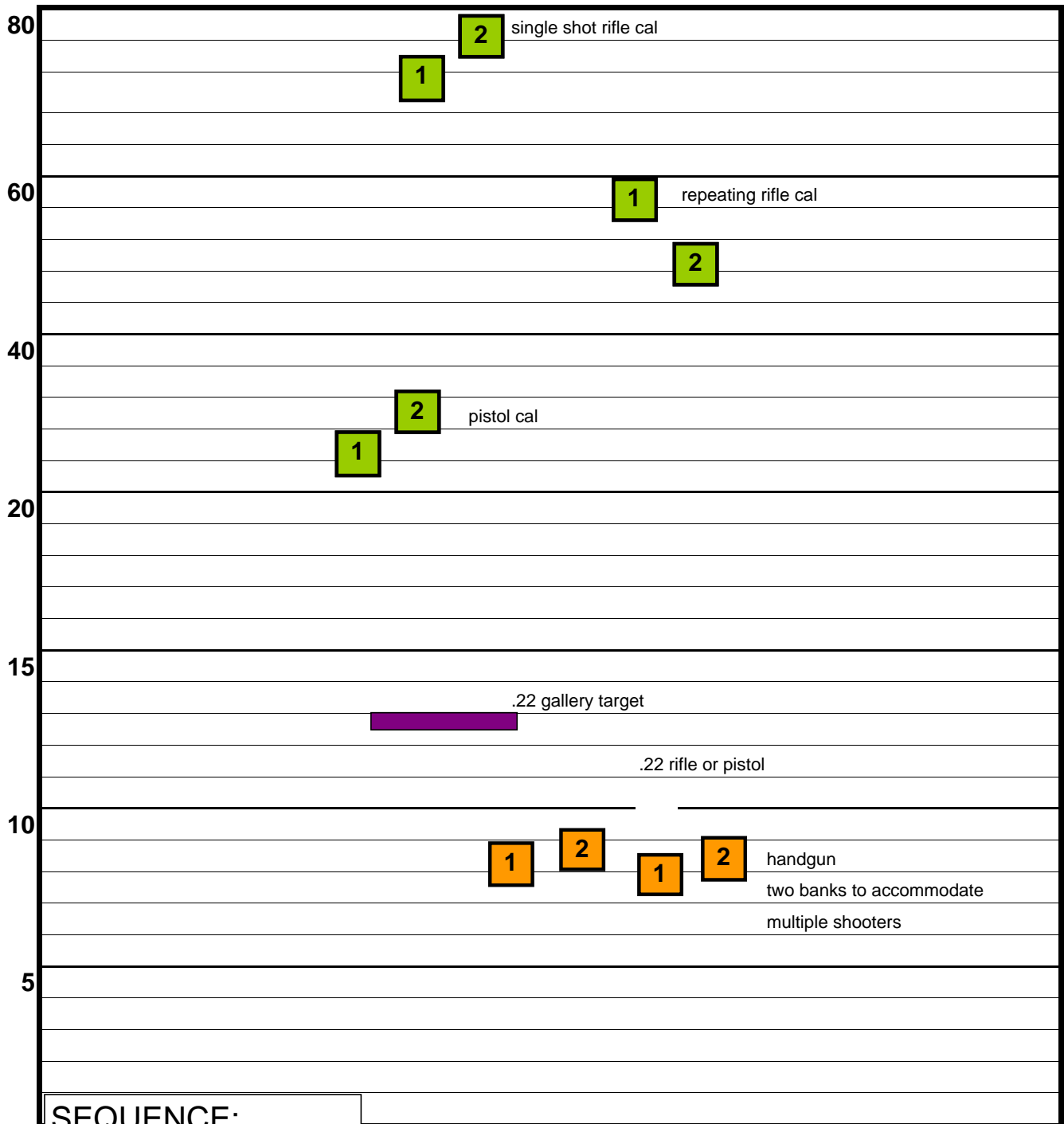
R D P S

Grass Mat

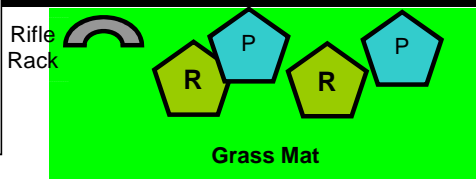
SEQUENCE:
Pistol 1-3-5-4-2, 2-gun repeat- through window
Rifle 3-2-1-3-2-1-3-2-1
Derringer up to 4
Shotgun 2-1-2-1

AMMO:
Derringer/PP up to 4
Pistol: 5 or 10
Rifle: 9
Shotgun: 4

Long Range: Vermin Vetter



SEQUENCE:
Rifle of caliber chosen,
any shot combination
without double-tapping



AMMO:
Pistol: 5 or
Rifle: 10

Stage #4- Clear The Room!

