

THE LONG RIDERS, INC.

PRESENTS

THE SEVENTEENTH ANNUAL THREE-DAY SHOOT

BASED ON THE MOVIES OF

CLINT EASTWOOD



Eastwood as The Outlaw Josey Wales

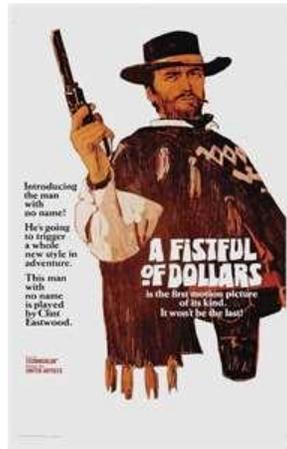
GO AHEAD, MAKE MY WEEKEND

If the great John Wayne is the King of the western movies, then Clint Eastwood is the Golden Prince of the western movies. And yet, story has it that John Wayne hated Eastwood's *High Plains Drifter* so much that he wrote a letter to Eastwood telling him that this was not the Spirit of the West and that he had it all wrong! Despite the criticism, Eastwood's westerns and characters helped rekindle and redefine interest in the Western genre.

Here, then, are the scenes, duels and words that shaped Clint Eastwood's Western characters!

Head 'em up, and move 'em out!

SATURDAY, AUGUST 25



A FISTFUL OF DOLLARS (1964)

A drifter gunman arrives in the Mexican village of San Miguel at the border of United States of America, and befriends the owner of the local bar, Silvanito. The stranger discovers that the town is dominated by two gangster lords: John Baxter and the cruel Ramón Rojo. When the stranger kills four men of the Baxter's gang, he is hired by Ramón's brother Esteban Rojo to join their gang. However, the stranger decides to work for both sides, playing one side off against the other.

The Stranger faces the Rojos in a dramatic showdown. With a steel chest plate hidden beneath his poncho, he taunts Ramon to "aim for the heart" as Ramon's rifle shots bounce off. Killing all present except Ramon, the Stranger challenges Ramon to reload his rifle faster than he, the Stranger, can reload his pistol. He then shoots and kills Ramon. Esteban Rojo, unseen by the Stranger and aiming at him from a nearby building, is shot dead by Silvanito. The Stranger says his goodbyes and rides from the town.

Ammo

5 pistol (10 for two-gun shooters), 10 rifle, 4 shotgun.

Starting Position

Rifle, loaded with ten rounds, safely staged near doorway.

Shotgun also safely staged near doorway, four shotshells on shooter.

Procedure

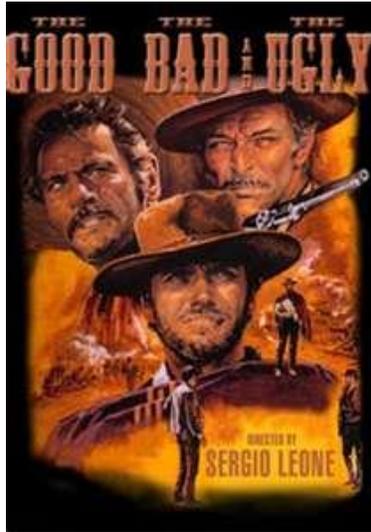
Shooter stands in doorway. When ready, say "*Get three coffins ready...*" The posse responds, "*You mean four coffins!*"

At the buzzer, engage pistol targets, 1-2-3-2-1. Two-gun shooters, repeat.

Move to window and engage rifle targets, 1-2-2-3-3-3-4-4-4-4.

Move back out doorway and engage shotgun targets, 1-1-2-2.

Time stops.



THE GOOD, THE BAD, THE UGLY (1966)

During the American Civil War, three men set off to find \$200,000 in buried gold coins. Blondie (The Good) is a professional gunslinger who is out trying to earn a few dollars. Angel Eyes (The Bad) is a hit man who always commits to a task and sees it through, as long as he is paid to do so. And Tuco (The Ugly) is a wanted outlaw trying to take care of his own hide. Tuco and Blondie have known each other for some time now having used the reward on Tuco's head as a way of earning money. When Blondie and Tuco come across a horse carriage loaded with dead bodies, they soon learn from the only survivor (Bill Carson) that he and a few other men have buried a stash of gold in a cemetery. By chance, he tells Tuco the name of the cemetery and tells Blondie the name of the grave where the gold is buried. Now rivals, the two men have good reason to keep each other alive. The third man, Angel Eyes, (who had been looking for Bill Carson) hears of the gold stash from someone he's been hired to kill. All he needs is for the two to lead him to it. The three ultimately meet in a showdown that takes place amid a major battle between Confederate and Union forces.

Ammo: 5 pistol (10 for two-gun shooters), 9 rifle, 5 shotgun, pocket pistol or derringer

Starting Position:

Standing at horse, loaded pistol(s) safely holstered.

Pocket pistol/Derringer safely staged on table.

Rifle, loaded with ten rounds, and unloaded shotgun safely staged on left side of mat.

Procedure: When ready, Shooter says *“I want you to get up there and put your head in that noose.”*

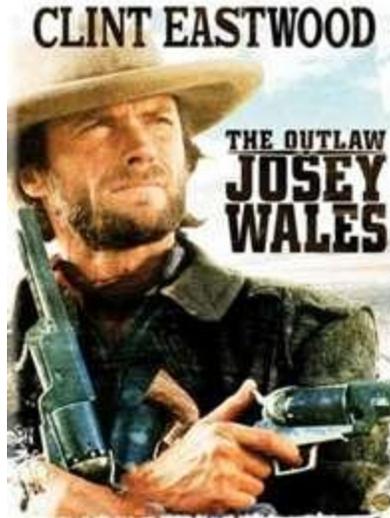
At the buzzer, engage rifle targets 1-2-3-2-1-2-3-2-1.

Engage shotgun targets 1-2-3-2-1.

Engage pistol targets 1-2-3-2-1. Two-gun shooters, repeat.

Engage Pocket pistol/Derringer target for bonus.

Time stops.



THE OUTLAW JOSEY WALES (1976)

Josey Wales is a peaceful farmer and devoted family man, until renegades murder his family, and destroy his farm. Fueled by hatred, he becomes an outlaw dedicated to seeking vengeance on the people who took everything he had.

Josey buys some jerky and chew at Cap't. Lester Thomas's General Store. As he leaves, he bumps into an elixir salesman with whom he had a previous unpleasant encounter. The salesman cries out "It's Josey Wales! It's Josey Wales", alerting the Union soldiers who are huntin' him down. The soldiers just stare at Josey for a moment, then Josey yells out, "You gonna pull them pistols or whistle Dixie?" The soldiers make their move. Josey drops his package, draws his Walkers, and kills all four soldiers, being careful not to shoot his Indian friend. Other soldiers come running from the saloon. Josey gits 'em all!

Ammo: 5 Pistol (10 for two-gun shooters), 10 Rifle, 6 shotgun, pocket pistol or derringer

Starting Position: Standing at doorway, holding sack. Safely holstered loaded pistol(s). Rifle, shotgun, pocket pistol or derringer safely staged.

Procedure: When ready, Shooter says "*Are you gonna pull those pistols or whistle Dixie?*"

Drop the sack.

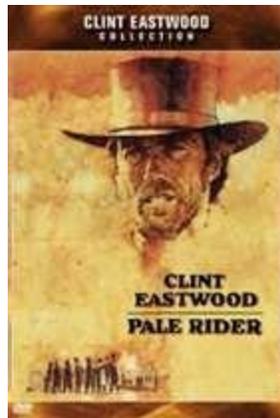
At the buzzer, empty your pistol on the soldiers, I mean the pistol targets; 1-2-3-4-5, but don't shoot the Indian! Two gun shooters repeat.

Retrieve rifle and Nevada Sweep rifle targets; 1-2-3-4-3-2-1-2-3-4.

Engage shotgun targets; 1-2-1-2-1-2.

Engage Pocket pistol/Derringer target for bonus.

Time stops.



PALE RIDER (1985)

LaHood, California, in the 1880s Thugs sent by big-time miner Coy LaHood shoot up a camp of struggling miners and their families, destroying tents and huts as well. Megan Wheeler, a 14-year old girl, is horrified when the thugs shoot her dog. Megan buries her dog out in the woods, and prays to God for help. After she prays, we see a stranger heading to the town on horseback. He dons a preacher's outfit and, thus, everyone calls him the Preacher. The Preacher helps the miners pan for gold and keeps the thugs from returning to the camp.

Coy LaHood finds out about the Preacher and, instead of killing the preacher, out of fear of making him a martyr among the pan handlers, decides to try to bribe him with money and a church in hopes he will leave the camp, but the Preacher refuses. The Preacher asks if LaHood would be willing to buy the miners out and gets a final offer of \$1,000 per claim. If the miners don't leave within 24 hours, LaHood will hire a corrupt Marshal named Stockburn to clear them out.

Stockburn arrives, and he and his gang gun down one of the miners. This enrages the Preacher.

The Preacher heads alone into town where he kills all of Coy's thugs. Stockburn then sends his deputies after the Preacher, who shoots all of them one by one throughout town. The Preacher approaches Stockburn and only when he is a few feet away does Stockburn recognize him, crying "You! YOU!" Stockburn reaches for his gun, but the Preacher draws first and empties his gun into Stockburn. As a dying Stockburn tries to raise his gun, the Preacher retrieves his backup pistol and finishes off Stockburn with a shot to the forehead.

Ammo:

5 pistol (10 for two-gun shooters), 9 rifle, 4 shotgun, derringer/pocket pistol.

Starting Position:

When ready, shooter says, "*Yup. It's me!*"

Procedure:

At the buzzer, move to shotgun and engage shotgun targets, 1-2-1-2.

Move to rifle and engage rifle targets, 1-2-3-4-5-4-3-2-1.

Engage pistol targets, 1-2-3-4-5. Two-gun shooters, repeat.

Engage derringer/pocket pistol targets for bonus.

Time stops.

THE MISSOURI BOATRIDE

LONG RANGE/FAST SHOOTING

In The Outlaw Josey Wales, Josey Wales reaches the Missouri River, persued by Captain Terrill and his men, and ferries to the other side. As Terrill and his men ferry across, Wales naps. The Carpetbagger tells Wales that Terrill will prevail, because "In this country, there's such a thing as justice." Wales replies, "Well, Carpetbagger, in this country, there's such a thing as a Missouri Boatride." With that, Wales takes his Sharps rifle from its scabbard and shoots the tow rope, setting the ferry adrift in the Missouri. While Terril and his men scramble to save themselves, Josey makes his escape.

Ammo:

10 Per Rifle, 5 pistol, 4 shotgun.

Targets:

3 rifle caliber rifle, 2 pistol caliber rifle, 2 pistol/shotgun, .22 gallery target (weather permitting)

Starting Position:

Standing with low ready pistol(s), Rifle safely held at Cowboy Port Arms, or Shooter in position with single-shot rifle

Procedure:

At the buzzer, shooters engage the appropriate target for their caliber, alternating shots on 2 targets, except for the .22 target.

POSSE MEMBERS: you will keep your same work assignments on this stage!

POSSE LEADERS: Keep the action moving- run this stage like any other. Try to accommodate two shooters at once, shooting different banks of targets. Position shooters so brass falls on mat.

PLEASE NOTE that there is a SEPARATE scoring sheet for this stage! Do NOT put scores for Long Range on the regular sheets.

Time is not the primary scoring method, hits are. For this stage, the shooter must announce his/her caliber choice to the scorer before the stage begins.

.22 rifle shooters are scored in repeating or single shot rifle OPEN category, depending on action type.

Shotgun Stampede is also scored separately.

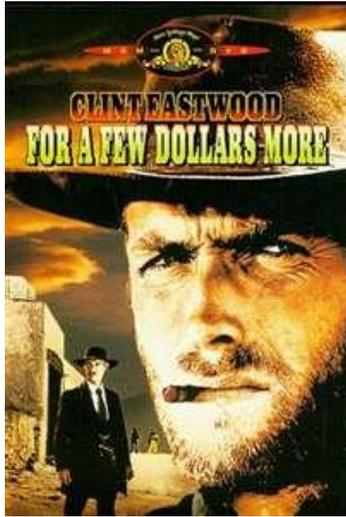
Counters count Hits only, last shot stops the clock.

Time breaks ties in number of hits only.

If time allows, shooters may shoot a second gun of a different caliber, but after all shooters have completed their first gun

.***THIS STAGE IS OPTIONAL!***

SUNDAY, AUGUST 26



FOR A FEW DOLLARS MORE (1965)

In the Wild West, a murderous outlaw known as El Indio (Gian María Volonté) and his gang are terrorizing and robbing the citizens of the region. With a bounty on El Indio's head, two bounty hunters, Manco (Clint Eastwood) and Col. Douglas Mortimer (Lee Van Cleef), come to collect the prize. Upon their first meeting, the two men view each other as rivals, but they eventually agree to become partners in their mutual pursuit of the vicious criminal.

In the final scenes, Mortimer and Indio face each other in the street. Indio seems to have the advantage. But, Manco holds a Henry rifle on Indio and gives his gunbelt and pistol to Mortimer, evening the odds.

Ammo: 5 pistol (10 for two-gun shooters), 10 rifle, 4 shotgun

Starting Position: Standing at fence, pistols holstered.
Rifle, loaded with ten rounds, safely staged.
Shotgun safely staged, four shotshells on shooter.

Procedure: When ready, Shooter says, *"Go ahead! Make my day!"*

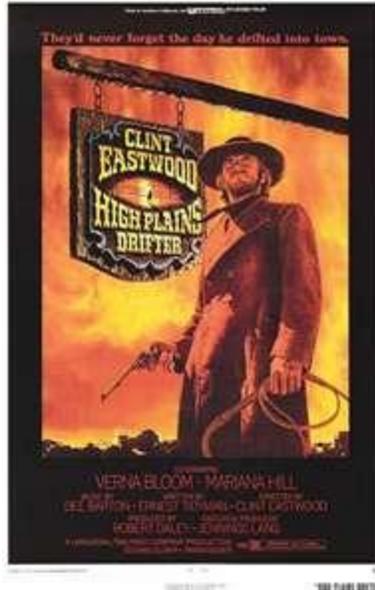
Posse replies, "That's the wrong movie!"

At the buzzer, engage pistol target. 1-1-2-2-1. Two-gun shooters, repeat.

Engage rifle targets in a Nevada Sweep (1-2-3-4-3-2-1-2-3-4).

Engage shotgun 1-2-1-2.

Time stops.



HIGH PLAINS DRIFTER (1973)

A mysterious gunfighter without a name rides across the desert landscape and arrives in the mining town beside the sea, "Lago", to stay for the night. After gunning down three desperados who tried to kill him, the town hires the gunfighter to help defend the town from three murderous outlaws; Stacey Bridges, Bill Borders and Cole Carlin, who have been released from jail after they brutally whipped to death the town's local lawman, Marshal Jim Duncan, who is in his grave with an unmarked gravestone. The three outlaws set out to return to "Lago" to get their vengeance. The Stranger rides out and finds the gunfighters. Can the mysterious gunfighter without a name stop the three outlaws?

Ammo: 5 Pistol (10 for two-gun shooters), 9 Rifle, 6 shotgun, derringer/pocket pistol

Starting Position:

Derringer/Pocket pistol safely staged on table near window. Standing at window, safely holstered pistol(s), loaded.

Shotgun safely held at Port Arms.

Rifle safely staged, nine rounds in magazine.

Procedure: When the shooter is ready, say **Somebody left the door open and the wrong dogs came home.*

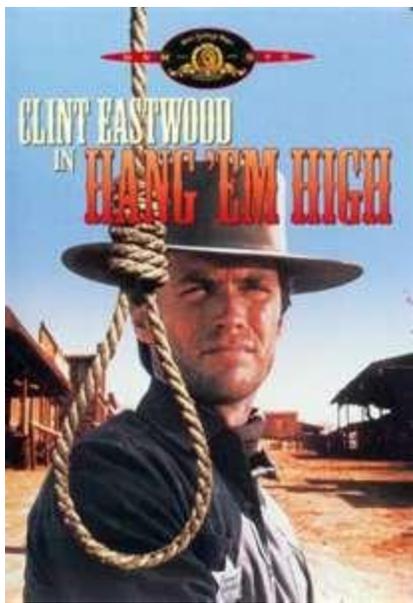
At the buzzer, engage shotgun targets; 1-2-3-1-2-3.

Triple-tap three rifle targets; 1-1-1-2-2-2-3-3-3.

Sweep pistol targets; 1-2-3-2-1. Two-gun shooters repeat.

Engage derringer/pocket pistol targets for bonus.

Time stops.



HANG 'EM HIGH (1968)

Ex-lawman turned rancher Jed Cooper (Clint Eastwood) is moving a small herd of cattle when a group of nine men on horseback, led by Captain Wilson (Ed Begley Sr.), ride up and accuse him of having stolen the cattle and killing their owner. They string him up by the neck and leave him for dead, but they don't do the job right. Cooper is dangling there, barely alive, a few minutes later when Deputy U.S. Marshal Bliss (Ben Johnson) spots him and cuts him down. Cooper survives and is later cleared of any wrongdoing and released by Judge Fenton (Pat Hingle), just in time to witness the hanging of the man who really murdered the owner of the cattle and took Cooper's money.

Cooper still wants revenge on the nine men who tried to hang him, Cooper agrees to wear a badge and bring in the men he's looking for -- alive -- for trial. The final confrontation between Cooper and Wilson escalates in violence to a savage, irony-laced conclusion.

Ammo: 5 Pistol (10 for two-gun shooters), 10 Rifle, 6 shotgun , pocket pistol or derringer

Starting Position: Standing, pistol(s) safely holstered loaded.

Rifle, loaded with ten rounds, safely staged at the fence. Shotgun held at Cowboy Port Arms, six shotshells on shooter. Pocket pistol/derringer safely staged.

Procedure: When ready, say "*When you hang a man, you better look at him.!*"

At the buzzer, engage shotgun targets 1-2-3-1-2-3.

Move to rifle and engage rifle targets in a Nevada Sweep; (1-2-3-4-3-2-1-2-3-4).

Move back to center and engage pistol targets in a sweep; (1-2-3-4-5). Two-gun shooters, repeat.

Engage Pocket pistol/Derringer target for bonus.

Time stops.



UNFORGIVEN (1992)

Disgusted by Sheriff "Little Bill" Daggett's decree that several ponies make up for a cowhand's slashing a whore's face, Big Whiskey prostitutes, led by fierce Strawberry Alice (Frances Fisher), take justice into their own hands and put a \$1000 bounty on the lives of the perpetrators. Notorious outlaw-turned-hog farmer William Munny (Eastwood) is sought out by a neophyte gunslinger, the Schofield Kid (Jaimz Woolvett), to go with him to Big Whiskey and collect the bounty. On his way, Munny recruits his friend, Ned Logan (Morgan Freeman), another retired gunfighter, who reluctantly leaves his wife (Cherrilene Cardinal) to go along.

Logan is killed, and his corpse is displayed in a coffin outside the saloon. Inside, Little Bill has assembled a posse to pursue Munny and the Kid. Munny walks in and promptly kills Skinny Dubois (Anthony James), the saloon owner and pimp of the prostitutes, for "decorating" his saloon with Logan's corpse and all the other men who remain in the bar after he warns, "*Any man don't wanna get killed better clear on out the back*".

Ammo:

5 pistol (10 for two-gun shooters), 9 rifle, 6 shotgun, pocket pistol or derringer.

Starting Position: Standing at doorway, pistol(s) safely holstered loaded.

When ready, shooter says, "*Any man don't wanna get killed better clear on out the back*".

Procedure:

At the buzzer, engage pistol targets, 1-2-3-4-5. Two-gun shooters, repeat.

Move to rifle and engage rifle targets, 1-2-3-4-5-4-3-2-1.

Move back to shotgun and engage shotgun targets, 1-2-3-4-5-6.

Engage Pocket pistol/Derringer target for bonus.

Time stops.