



Spring Has Sprung

Spring has broken winter's grip on the land. And it hasn't come soon enough! The herd is rounded up, chores are caught up, and now the hands are just waitin' for the grass to start growin'. So, your boss has given you a month off.

As you pack up to head to town, you formulate a plan of how you want to spend your time.

Having been subjected to beans, bacon, hard tack, and worse vittles over the winter from your posse's cook, you think about dining on some fine kwizeen at Loco Poco's Local Liquor and Light Larder Link.

Having been drinking only burnt coffee all winter, you want to head over to Badfinger's Once In A Blue Moon Bistro for an after-dinner drink.

Since you've been playing cards with the same guys all winter, you start thinkin' about puttin' your skills to the test with a game of poker.

You want to buy a present for your aging Ma; a rockin' chair she's always wanted, so she can sit on the front porch of her little house on the prairie and knit while pickin' off the prairie dogs that invade her parsnip garden every spring.

Your good friend, Wild Will Bartell, has made a name for himself out west in the town of Phoenix, so you've decided to take the train out to pay him a visit.

As you silently settle into your saddle on your pony, Slick, you are happy with the thoughts of your good intentions. But, good intentions are often met with obstacles!



1.

Loco Poco's Local Liquor and light larder link

Scenario

As you settle down to your sizzling steak, fried potatoes, and greens, at Rosie's Real West Restaurant, you hear horsemen ride up outside. It's some dirty, drunk drifters who got the same idea of havin' a good time in town, but they're makin' their entrance known by cussin' out loud in the public streets. You feel that it's your duty, as a member of this community, to ask these guys to quiet down, but as you get up, a round comes through the window and puts a hole in your favorite and only hat! You might have excused this any other time, but the hat was on your head when the bullet passed through it, creating a new part in your already thinning hair!

Ammo

5 pistol (10 for two-gun shooters), 4 shotgun, 10 rifle

Starting Position

The shooter starts sitting at the table with a fork and knife in hand.

Procedure

When ready, shooter says, "***Keep this warm for me, Loco. I'm gonna wrest those Rugers from them raucous riders!***"

At the sound of the buzzer, Shooter pulls pistol and engages the pistol targets in this order; 1, 2, 3, 2, 1.
(Two-pistol shooters shoot same order with second pistol.)

Shooter retrieves rifle and engages the three rifle targets, in a Nevada sweep (1, 2, 3, 2, 1, 2, 3, 2, 1, 1).

Shooter moves to shotgun and engages two shotgun targets; 1, 2, 1, 2.

Time stops.

Targets

3 rifle, 2 shotgun, 3 pistol



2. The friendly faro fiasco

Scenario

You head over to Badfinger's Once In A Blue Moon Bistro for an after-dinner drink. You join a group of card players there for a little poker to pass the time, and enjoy the change of company from the wranglers you've wintered with. Everything is going fine until you see the player across from you drawing a card from out of his sleeve.

Ammo

5-10 pistol, 4 shotgun, 10 rifle

Starting Position

Shooter is seated at table, holding cards, derringer/pocket pistol on table, pointing safely downrange.

When ready, Shooter says *"That Club card came from your cuff!"*

The rest of the posse yells *"Whaddya gonna do about it?"*

At the buzzer, stand and engage Pocket Pistol/Derringer target.

Engage pistol targets in 1-5, 2, 4, 3 sweep. Two gun shooters repeat same sequence.

Shooter retrieves rifle and engages the rifle targets in a 1, 5,2,4,3 sweep twice

Shooter moves to shotgun and engages shotgun targets; 1, 2, 3, 4.

Time stops.

Targets

5rifle, 4 shotgun, 5 pistol



3.

Mama's gonna rock tonight

Scenario

On your way to Rawhide Rick's Rockin' Palace to make the purchase of a rockin' chair for your Momma with your winnin's from the poker game, you're accosted by several of the town's Mavericks who want to take your money. You thought you could talk your way out of the confrontation, until you see one of 'em reachin' for his weapon.

Ammo

5 Pistol (10 for two-pistol shooters), 10 Rifle, 2 Shotgun

Starting Position

Standing at firing line with safely holstered pistol(s),
Rifle and shotgun racked.

Procedure

When ready, shooter says *"You'll be rockin' in no time Ma!"*

At the sound of the buzzer, Shooter pulls pistol and engages the pistol targets
in this order; 5, 4, 3, 2, 1. (Two-pistol shooters shoot same order with second pistol.)

Shooter retrieves rifle and engages the three rifle targets, sweeping right to left
three times (3, 2, 1, 3, 2, 1, 3, 2, 1, 1).

Shooter moves to shotgun and engages two shotgun targets; 2, 2, 1, 1.

Time stops.

Targets

3 rifle, 2 shotgun, 5 pistol



4. Game On

Scenario

After seeing you in action, the locals challenge you to a more friendly shooting contest. With a pile of money on the line, you decide to do some fancy shooting to help off-set the cost for your trip into town.

Ammo

10 Rifle, 5 pistol (10, for two-gun shooters), 10 Rifle caliber rifle, or 10 .22 caliber rifle

Starting Position

Standing with safely holstered pistol(s),
Rifle safely held at Cowboy Port Arms, or
Shooter in position with single-shot rifle

Procedure

When ready, yell *“Let the game begin!”*

At the buzzer, pistol shooters engage pistol targets in the following order 1 2 1 2 1 (two-gun shooters repeat),

Rifle caliber rifle, engage targets in the following order 1 2 1 2 1 2 1 2 1 2,

Single-shot rifle shooters engage targets in the following order: 1 2 1 2 1 2 1 2 1 2.

Time stops.