Long Riders – Shortsville in Danger

<u>Stage 1</u> Woes at the Yoes'

As you ride towards Shortsville, you rest at Jake Yoes' farm. In a flash, you are suddenly attacked by the Jumping Jack gang, who want your wagon and horses. It's time to jump into action.

Targets	Plate rack + 1 dump Rifle, 4 pistol, 2 shotgun
Ammo	5/10 pistol, 10 rifle, 4+ shotgun
Props	Rail Fence

Shooter standing behind the rail fence with hands at sides. When ready, shooter says: *"Get back Jack and go back to where you belong!"* ATB, engage plate rack with the rifle until all targets are down. Place remaining rounds on dump rifle target. Any plates still standing are misses. Engage pistol targets in a 1-1-1-2 sweep and repeat. Engage shotgun targets, no double taps.

<u>Stage 2</u> Rustlers at the Ravine

Jake decides to give you a couple of his boys to ride with you into town. As you approach a ravine, shots ring out. And you know who is waiting for you!

TargetsPlate rack + 1 dump Rifle, 4 pistol, 2 shotgunAmmo5/10 pistol, 10 rifle, 4+ shotgunPropsRail Fence

Shooter standing behind the rail fence with hands at sides. When ready, shooter says: *"Get back Jack and don't come back!"*. ATB, with rifle, alternate shots between plate rack and dump rifle target. Any remaining plate targets are misses. Engage pistol targets in a 2-1-1-1 sweep and repeat. Engage shotgun targets, no double taps.

Stage 3 Time is NOT on Your Side

When you reach town, you hear that Jumping Jack was wounded and is being treated at Flint McClintock's Tick-Tock Clock Shop. So, you rush to the general store to get your supplies and get outta town. Unfortunately, a lawless lookout sees you and the lead melee begins.

Targets4 pistol, 4 rifle, 2 shotgunAmmo5/10 pistol, 10 rifle, 4+ shotgunPropsWagon

Shooter behind wagon with hands on pistols says: *"The rest of you fools will lose!"* ATB, engage pistol targets in a 2-1-1-2-1-1-2 sweep. Rifle is the same as the pistol. Engage shotgun targets, no double taps.

Stage 4 Back at the Ranch

You stop back at Jake' Yoes' ranch to thank him for his men. There is a flash of gunfire as the remainder of the gang of Jumping Jack have come to take you out once and for all.

Targets	4 pistol, 4 rifle, 2 shotgun
Ammo	5/10 pistol, 10 rifle, 4+ shotgun
Props	Wagon

Shooter behind wagon with rifle in hands says: *"Say your prayers because you're in a grave situation!"* ATB, engage rifle targets 1-2-1-3-1-4-1-3-1-2. Engage pistol targets the same as rifle targets. Engage shotgun targets, no double taps.

Long Range Stage