

September 2023 - Long Riders

Stage 1 - Settlers Survive Salt Mine Squatters

One of the dangers of the desert is the loss of salt in the traveler's body. Without replacement of salt, it is possible to drink oneself to death with water as the water dilutes out the body's much needed minerals. After a week's travel you decide to stop at the mine at Camp Verde, Arizona to restock your salt supply. But other travelers have also stopped and have seized control of the mine from the workers! Free the hostages and return control of the mine to its owners!

Targets	3 pistol, 3 rifle, 2 shotgun
Ammo	5/10 pistol, 10 rifle, 4+ shotgun
Props	Window wall
Starting position	At the window

Shooter says, "***Say, you boys ain't worth your weight in salt!***". Engage shotgun targets from either direction no double taps. Engage rifle targets by double tapping the 3 targets from either end. Then single tap the 3 targets from the **same** side and last round on center. Engage pistol the same as rifle.

Stage 2 - Pernicious Plunderers Prosecuted

Gila Cliff Dwellings Archaeological Dig - 1885: The night after Lieutenant G.H. Sands reported his findings via courier, a few small columns of smoke were seen in the distance as night approached. At midnight, the horses alert you to the coming danger, and you must decide - who will have the amulet, assuming you survive the coming fight?

Targets	3 pistol, 3 rifle, 2 shotgun
Ammo	5/10 pistol, 10 rifle, 6+ shotgun
Props	Window wall
Starting position	At the window

When ready, say "***This belongs in a museum!***" ATB, for the first 5 pistol rounds put 4 rounds on 1 square and 1 round on the circle. For the next 5 rounds put 4 rounds on the other square and 1 on the circle. Engage rifle targets the same as pistols. Engage shotgun targets for 6 rounds.

Stage 3 – Rolling in the Dough

Cookie was shot by the Gator Gang and is still recuperating. Being a junior member of the crew, you are tasked with making some tasty biscuits OR ELSE! The hungry cowboys gather for supper, but the Gator Gang is back! The boys throw your biscuits at the rascals as a ruse to get to their guns.

Targets	2 pistol, 2 rifle, 2 shotgun
Ammo	5/10 pistol, 10 rifle, 4+ shotgun
Props	Window wall
Starting position	Standing behind the window

When ready, shooter says ***"Those were my best biscuits boys!"*** ATB, engage rifle targets by putting 2 rounds on the circle, 3 rounds on the square and repeat. Engage shotgun targets in any order. Engage pistol targets same as rifle.

Stage 4 - Brigands Bushwhacked!

Tired of the lawlessness of the Territory you decide it's time to put a dent in the criminal element by thinning out their herd. Following the hot trail of some menacing miscreants, you come to a small town. The gambling hall is crawling with baddies. You need to hit them solidly to make your statement. Your trusty rifle is ready to meet the challenge. Are you?

Targets	2 pistol, 2 rifle, 2 shotgun
Ammo	5/10 pistol, 10 rifle, 6+ shotgun
Props	Window wall
Starting position	Standing at the window

Shooter says, ***"It's been a hard day's ride!"***. ATB engage rifle targets in a poor man's Lawrence Welk sweep, R1, R2-R2, R1-R1-R1, R2-R2-R2-R2. Engage pistol same as rifle. Engage shotgun for 6 rounds.