

June 2026 – THE LONG RIDERS

Stage 1 – McClintock’s Homecoming

The big rancher returns to his sprawling spread after a long cattle drive, only to find his world turned upside down.

Targets: 4 pistol, 4 rifle, 4 shotgun
Ammo: 5/10 pistol, 10 rifle, 4+ shotgun
Props: Window wall
Starting position: Shotgun at ready

Shooter says: *“This is still my land!”*

ATB

Engage shotgun targets: Sweep in any order. No double taps.
Engage rifle targets: 1-1-1-2 from either direction (shot count). Repeat opposite direction.
Engage pistol targets: Same as rifle targets.

Stage 2 – The Lady Returns

Katherine McClintock steps off the train expecting to pick up where she left off, but her husband has other ideas about how things are going to be.

Targets: 4 pistol, 4 rifle, 4 shotgun
Ammo: 5/10 pistol, 10 rifle, 4+ shotgun
Props: Window wall
Starting position: Rifle in hand

Shooter says: *“Welcome home, Mrs. McClintock!”*

ATB

Engage rifle targets: Continuous Nevada Sweep.
Engage shotgun targets: Either direction. No double taps.
Engage pistol targets: Same as the rifle targets.

Stage 3 - Young Love & Trouble

Devlin and Becky’s romance spark fireworks as hot-headed suitors and protective parents clash on the range.

Targets: 3 Pistol, 3 Rifle, 2 shotgun
Ammo: 5/10 pistol, 10 rifle, 4+ shotgun
Props: Split rail fence
Starting position: Hands on Hat

Shooter says: *“No man takes what’s mine without a fight!”*

ATB

Engage pistol targets: Indiana sweep either direction: 2-2-1-2-3 (target order). Repeat.
Engage rifle targets: Same as pistol targets.
Engage shotgun targets: Either direction. No double taps.

Stage 4 – Indian Country

McClintock stands between the Army, the townsfolk, and his old friends from the reservation when tensions boil over the open plains.

Targets: 3 pistol, 3 rifle, 2 shotgun
Ammo: 5/10 pistol, 10 rifle, 4+ shotgun
Props: Split rail fence
Starting position: Texas surrender

Shooter says: "*These are good people.*"

ATB

Engage pistol targets: Inside-outside either direction: 2-1-2-3-2 (target order). Repeat.

Engage rifle targets: Same as pistol targets.

Engage shotgun targets: Either Direction. No double taps.

Stage 5 – The Big Showdown

After plenty of whiskey and even more hard words, McClintock settles the score the old-fashioned way in the middle of town.

Targets: 3 pistol, 3 rifle, 2 shotgun
Ammo: 5/10 pistol, 10 rifle, 4+ shotgun
Props: Split rail fence
Starting position: Shotgun in hand

Shooter says: "*I've had enough of your mouth!*"

ATB

Engage shotgun targets: Either Direction. No double taps.

Engage rifle targets: Engage targets 3-4-3 (shot count).

Engage pistol targets: Same as rifle targets.

Long Range Stage and/or ***Shootoff Stage***